### **EDUCATION**

# Master of Library & Information Science · Pratt Institute

New York, NY · August 2014 - September 2016

Outstanding Acedemic Achievement of Masters program focusing on art, archives & user experience with emphasis on cataloging, arranging & presenting information through digital platforms.

# Bachelor of Liberal Arts & Sciences · DePaul University

Chicago, IL · September 2001 - June 2004

Major in Psychology with concentration on research methods & human services.

Independent sociological research study abroad in Amsterdam.

### **PROJECTS**

### Intrepid Museum — Information Experience Design

- Developed and administered on-site interviews, conducted ethnographic research and a thorough competitive analysis.
- Designed and sourced icons to create a universal language to cater to the international visitor.
- Defined museum navigation using a color coded system allowing visitors to orient themselves within the museum.
- Presented research findings and design deliverables to a panel of board members and stakeholders at Intrepid Museum.

### ARTinerary — User Experience Design

- Created the concept for a digital platform that allows users to construct itineraries of gallery exhibitions in NYC.
- Conducted discovery research including creating a mood board, defining user groups and analyzing similar sites in a competitive analysis.
- Developed personas, a customer journey experience map and a user task flow.
- Designed digital prototypes for both mobile and desktop based on research findings to fit the specific user community's needs while adhering to design principles.

## Maris/Semel Collection - User Research & Design

- Conducted user centered and goal oriented qualitative research including writing and administering a survey to understand users and an in depth competitive analysis to understand content.
- Synthesized research findings analyzing content, navigation and appearance of similar sites into a report of recommendations to influence the design phase of the online exhibition project.
- Moderated usability testing of the final digital presentation and provided recommendations for the next iteration of the project.

# **EXPERIENCE**

# Archive Assistant · Gap, Inc.

New York, NY. June 2015 - March 2017

- Created digital records of physical assets by photographing, retouching, adding descriptive metadata into a custom digital asset management system focusing on user's needs.
- Organized and filed apparel into specific categories to create a physical clothing library for ease of reference.
- Kept up to date on current trends in order to best assist business partners with finding specific items, processing & tracking of borrowed & returned items.
- Partnered with PR and Marketing departments to source new acquisitions based on collection development policies.

# TECH

Photoshop.
Sketch.
InVision.
Launch Metrics.
Adobe
Experience
Manager.
Microsoft
Suite.
ProQuest.
EBSCO.
Art Source.
ARTstor.

### MLIS CLASSES

Information Architecture & Interaction Design.
Advanced UX Design.
Projects in Information
Experience Design.
Information Technologies.
Arts & Digital Culture.
Digital Asset Management.
Projects in Digital Archives.
Rare Books & Special Collections.
Art Librarianship.
Knowledge Organization.
Information Services & Resources.
Information Professions